

to describe	décrire	to obviate to	éviter, prévenir
to design	concevoir	to occur	arriver, se produire
to elicit	élucider	to pay	payer
to enable	permettre	to postpone	repousser
to encounter	rencontrer	to produce	produire
to exceed	excéder	to read*	lire
to extend	agrandir	to refer	se reporter à
to fail	échouer, avoir une panne	to remove	enlever
to fall*	tomber	to repeat	répéter
to fetch	allerchercher	to request	demander
to fill	remplir	to require	exiger, demander
to find*	trouver	to rescue	sauver, récupérer
to gather	rassembler	to resume	reprandre (un travail inte
to get*	obtenir, devenir, faire	to run*	courir
to get* away	(s)'échapper	to search	rechercher
to give*	donner	to see*	voir
to give* up	abandonner	to seek*	chercher
to glide	glisser	to send*	envoyer
to grow*	grandir	to share	partager
to handle	manipuler	to solve	résoudre
to happen	arriver, se produire	to start	commencer, démarrer
to hit*	frapper	to stop	arrêter, cesser
to hold*	tenir, contenir	to submit	soumettre
to improve	améliorer	to suit	convenir, bien aller
to include	inclure	to sum up	résumer
to infer	déduire	to supply	fournir, approvisionner
to interfere	gêner, interférer	to support	soutenir
to involve	comporter, comprendre	to take*	prendre
to keep*	garder	to think*	penser
to last	durer	to translate	traduire
to lead*	conduire, diriger	to type	taper (à la machine)
to leave*	laisser, quitter	to understand*	comprendre
to load	charger	to use	utiliser
to look at	regarder	to verify	vérifier
to look like	ressembler	to wait for	attendre
to maintain	entretenir, maintenir	to want	désirer
to meet*	rencontrer, satisfaire	to watch to	regarder, observer
to mention	nommer, spécifier	to wind*	enrouler, bobiner
to move	déplacer, transférer	to write*	écrire
to need	avoir besoin de		

I I - V O C A B U L A I R E T E C H N I Q U E

A - NOMS

d		chain	chaîne
adress	adresse	channel	canal, voie
adapter	adaptateur	chart	tableau, organigramme
buffer	mémoire tampon	clock	horloge
bug	erreur	code	code
buzzer	bruiteur	comma	virgule
byte	octet (si 8 bits)	component	composant
cell	cellule		